

## Pitch and Putt Golf

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Finally a format that keeps the FUN of golf, but gets rid of the *frustration*. Pitch and Putt Golf has all the kids chirping like birdies! Our program, powered by SNAG Golf Equipment, is a safe and encouraging game that introduces new players to the joy of golf. The **SNAG®** system of **golf** is a fun, easy to use equipment for beginner **golf** that combines simplified rules and terminology to learn **golf** anywhere and at any age. Each segment of our program has players implementing the skills they have been taught including GRIP, STANCE, AIM, SWING, and PUTTING. Players rotate through stations and contests that keep them fist pumping all day long. Everyday players will “walk the course” to test their skills on the “SNAG Golf Trail” and the “Goofy Golf Putt-Putt Course” to see how they stack up. We have taken the fastest growing game in the world (GOLF) and made it “ready to use” for all beginners and youth players with our SNAG Golf Trail, and we have taken the most popular activity for kids (Miniature Golf/Putt-Putt) and put our own spin on it with our Goofy Golf Course. The combination is a hole in one!  
A Note about SNAG Golf Equipment:

**SNAG® equipment and training tools are specifically designed to simplify the learning process.** SNAG® only has two clubs: the Launcher™ is used to launch, pitch, and chip the ball; like a putter, the Roller™ is used to roll the ball toward the target. All shots other than rolling (putting) are played off of a mat and tee called the Launch Pad™. This ensures that the player will have an optimal lie every time. The target, called a Flagsticky™, also differs from anything else in golf, as it is not a hole with a cup inside but rather an above-ground weighted cylinder covered with a hook material. The SNAG Ball™ is slightly smaller than a tennis ball and is covered with a loop material. Unlike golf, where you finish by putting your ball into the cup, in SNAG®, you finish by sticking your ball to the Flagsticky™. Because of the mobile Launch Pad™ and Flagsticky™, SNAG® is portable and playable just about anywhere.

**Skills to focus on:** Grip, Stance, half swing, full swing, putting

**Facilities:** This activity can be done inside or outside, but be sure to make space awareness a centerpiece in setting up stations or “holes” and also for players rotating around playing area.

**Safety Concerns:** Swinging clubs and flying balls is a recipe for concern. You must monitor all areas and all children at all times. Be sure to establish a “freeze command” and make sure you are using visual boundaries to represent to participants where they should be standing, playing, and when.

**Tips:** After the warm up and skill, most classes will involve stations or playing holes. Make sure to include a round robin type of playing so that the same kids do not compete against the same person every class. Golf balls can be lost easily. Make the kids responsible for their balls and clubs.

#### Skills/Drills:

1. Grip
2. Stance
3. Swing
4. Aim/Accuracy
5. Chipping
6. Putting
7. Drive

#### Games:

1. Rolling, Rolling, Rolling
2. Pathways
3. Pop OUT
4. 32
5. Poppy
6. Around the World
7. POP BALL
8. Targets

