## PDC Plan (first 4 classes): Kickball

#### **Programming Day Card - 1**

Warm Up: Steal the Bacon

Skill/Review: Kicking

**Drill: Kicking Stacks** 

Games:

1. Tag Ball

2. Home Run Derby

3.500

4. BP

5. Game Play Scrimmage

Things to Consider:

Facility, Age Group, Enrollment, Skill Level, Equipment

# Programming Day Card - 2

Warm Up: SPUD

Skill/Review: Throwing/Fielding Grounders

Drill: Partner Fielding

Games:

1. Groundball Eliminator

2. Numbers Game

3. Mine-Mine

4. Race Track

5. Game Play Scrimmage

Things to Consider:

Facility, Age Group, Enrollment, Skill Level, Equipment

## **Programming Day Card - 3**

Warm Up: Bump and Bite

Skill/Review: Throwing/Catching Pop Ups

Drill: Partner Pop Ups

Games:

1. Cut Off

2. Around the Corner and Headed for Home

3. Big Play

4. Home Run Derby

5. Game Play Scrimmage

Things to Consider:

Facility, Age Group, Enrollment, Skill Level, Equipment

### **Programming Day Card - 4**

Warm Up: World Cup

Skill/Review: Running Bases

Drill: Running Tree

Games:

1. Rounder's Race

2. Go Long

3. Race the 1<sup>st</sup> Base

4. Long Run

5. Game Play Scrimmage

Things to Consider:

Facility, Age Group, Enrollment, Skill Level, Equipment