Classes with 6-10 participants

OTA SMALL CLASS SOLUTIONS

Approach to running a small class

- Prepare your PDC based on the age group just like any OTA class i.e. K-2nd & 3-5th
- Over prepare with games for ANY small class. Ex.
 Instead of the 5 games, write down 10 games.
- Turn the class into a 'practice'. With small enrollment numbers, use it to your advantage and work with players one on one. Practice the fundamentals of the sport individually during the class.

Younger Group

K-2nd Grades

- 1. Skills: Having a small number of kids allows you to concentrate on the "skills" of the sport. Use the small class to your advantage; make the class a 'practice' and focus the players to work on their fundamentals i.e. dribbling, shooting, etc... Put them through individual drills.
- 2. One on One Teaching: Take the time to work with each participant individually when practicing the skill.
- 3. Games, games, games: Younger group games should be mostly warm up games. Games will go fast and participants will get tired of games quickly. After 1 or 2 rounds of a games....move on to the next.

Tips for K-2nd

- Use water breaks in between EACH game.
- Huddle up after practicing a skill to review with players the fundamentals and proper techniques.
- Create 'Beat the Coaches' challenges for players to attempt. Ex: Coach Chris made 5 baskets in 1min....score to beat is 5.
- Over prepare on your PDC. You MUST have 10 games listed each day for a small K-2nd grade class.

Older Group

3-5th Grades

- 1. Skills: Same as the younger approach. Small class size is a great way to work on players fundamental skills. Have players work on their game and do some one on one teaching. Give them a work out and stress repetition! Ex. "Put up a ton of shots".
- 2. Scrimmaging: the majority of the hour should be ALL scrimmaging. 3 on 3, 4 on 4, etc... Break into teams and Go!

Tips for 3-5th

- Things to consider during a small scrimmage (i.e. 3 on 3, etc):
 - Player's skill level.
 - Sport you are playing.
 - Rules of the game.
- **Scrimmages with small numbers can be a very exciting atmosphere if you get involved. If you see the game or players struggling, step in and become a "free pass" or "extra player" for each team.
- Skills: Create stations for players to rotate through i.e. shooting station, dribbling, rebounding, etc...
 Work with players one on one.

Games that work for either group

- Sharks & Minnows
- Ice Monster
- Bump & Bite
- Wall Ball
- Cool Corner
- Jingle Jangle
- Soda Fountain
- Relay Races

- Steal the Bacon
- Tag tournament
- Spud
- Capture the Flag
- Dodge-ball
- Knock-out (basketball)
- Penalty Shootout (soccer)

If something isn't working... move on!



An Hour can be a Long Time!!!

Be prepared!
Don't rush!
Have Fun with it!

Remember:

Just because its low in enrollment doesn't mean it should be low in FUN!!!