

Video Game Station

Set Up

Needs per system:

- 1 HDMI Cord
- 1 Power Cord
- 1 Housing dock
- 1 Switch consul
- 4 controllers
- 1 Controller charging station
- 1 projector/TV
- 1 Projector Screen (if using a projector)

Consul Set Up:

1. If using a projector, set up a projector and projector screen
2. Plug in the HDMI cord into the projector/tv and then into the housing dock.
3. Plug in the power cord to the housing dock and plug in.
4. Slide the switch into the housing dock
5. Turn on using the power button at the top of the switch.

Game/Controller Set Up:

1. Once the system is on using the controller hooked synced to the switch highlight and click the controller button on the main menu.
2. Once clicked you will see a sub menu titled Change grip, click that.
3. Next using one controller at a time press the SL and SR (top of the controller) at the same time to sync the controller, do this until all 4 controllers are synced.
4. Insert game into card slot (top of the switch) and select the game to play.

Games

Mario Kart:

1. Start Game
2. Select Multiplayer (2-4 players)
3. VS Race
4. Select Characters/their vehicles
5. Race Difficulty set up
 - Easy Race – 50cc, no teams, normal items, Easy Com, All Vehicles, choose courses, 4 races
 - Medium Race – 100cc, no teams, normal items, normal com, all vehicles, choose courses, and 4 races.
 - Hard – 150cc, no teams, normal items, Hard coms, all vehicles, choose courses, 4 races

6. Battle Set up: No teams, normal items, 3 minute rounds, normal coms, all vehicles, random courses, 4 rounds.
- Balloon Battle: The objective is to use any item you can to hit your opponents, Each time you knock someone's balloons you get a point. Most points at the end of a round wins. If you lose all your balloons you are deducted three points.
 - Renegade round up – Cops and robbers, cops try and catch the robbers by catching them with their piranha, robbers are trying to evade the cops by driving around. Jailbreaks are done when a robber drives over the blue key.
 - Bomb Blast – This game is very similar to Balloon Battle but you are only allowed to use bombs to hit your opponents.
 - Coin Runners – Drive around collecting as many coins as you can. You can collect random coins that pop up or you can hit your opponents with items and pick up the coins they drop.
 - Shine Thief – There is a BIG sun in the middle of the map, pick it up by driving through it and hold on to it for a total of 20 seconds. First player to hold it for 20 seconds wins. You can lose the sun by being hit with an item.

Racing:

Versus – No Teams:

1. Each player picks a character, car, tires, and glider.
2. Pick a difficulty mode – you can play either with or without computers
3. Pick a map and play.
4. The objective is to get FIRST place. Race around the map, avoid getting hit by items and collect as many coins as you can.
5. Once the race is over pick another map and play.
6. The player with the most points (you get points based on where you finish the race) after 3 races wins.

Teamed Racing:

1. Pair up two kids per team – 2 kids per team, 4 teams per console, 8 kids needed.
2. One character per team so the kids must agree on the racer, vehicle, tires and glider.
3. Partner A will control the character for the first race, Partner B for the second, Partner A for the third, Partner B for the 4th.
 - The kids can change up the order such as A,A,B,B or A,B,B,A or etc. just as long as each kid races twice.

Switch it up Teamed Racing:

1. Pair up two kids per team – 2 kids per team, 4 teams per console, 8 kids needed.
2. One character per team so the kids must agree on the racer, vehicle, tires and glider.
3. Kids pick who starts the race controlling their character.
4. Every time a player gets hit with an item or falls off the map the kids switch

- If Partner A is controlling the racer and gets hit or falls off the map they must pass their controller to their teammate (partner B). It'll switch back once partner B gets hit or falls off the map
5. This continues until the race is over.

Battle:

Versus:

1. Pick a battle mode, pick your characters, vehicle, tires, and glider.
2. Player 3 rounds, most points at the end of the round wins. You get points based on where you place after each battle.

Versus – Multi-Battle:

1. Pick your Characters, vehicles, tires and glider.
2. You will only play 3 rounds so pick three different battle modes.
3. Each round is a different battle mode, tally up the points at the end of each battle, most points at the end of all three battles wins.

Teamed Battle:

1. Two players per team, using one character so must agree on character, vehicle, tires, and glider.
2. Pick a type of battle (only one)
3. You will play 4 rounds; one partner plays a full round. Partners will alternate in between rounds.
4. Team with the most points at the end of the 4 rounds wins.

Team Battle, Multi-Battle:

1. Two players per team, using one character so must agree on character, vehicle, tires, and glider.
2. We will play 4 different types of battles
3. You will play 4 rounds; one partner plays a full round. Partners will alternate in between rounds.
4. Team with the most points at the end of the 4 rounds wins.

Video Game Unit

Equipment: Nintendo Switch

- Each switch can play up to four people
 - Four controllers per switch
 - Screen protectors
 - Joy-Con Charging Dock
 - MicroSD cards (one per switch)
 - Carrying case

Games-

1. Mario Kart
2. Super Smash Brothers
3. Mario Tennis
4. Carnival Games
5. OverCooked! 2

Mario Kart

Game Options:

- Each camper will get 2 races for seeding. Next go around on one switch you will have the top player vs the bottom 3 and the other you have the middle 4 players play. Top 2 of each race will move on until we get a top 4 who will race in the championship.
- Similar lay out to the races but this will be in a battle format.

Super Smash Brothers

Game Options:

Super Smash Bros tournament

- Singles, 4 players fight on a random location with a stock of 3 lives. One round if done you switch up kids at each switch and go again. Top two move on to the winners bracket, everyone else moves on to the consolation bracket. Once you get a final 4 for each you play a final round of 5 stock lives for the champion.
- Similar set up to day 1 but now we are running teams of 2.

Mario Tennis

Game Options:

- Mario Tennis singles tournament, each camper picks a character and players double round elimination. Once someone has lost twice they are out. Top two players left play for the championship.
- Mario Tennis Doubles tournament. Same set up, double elimination. Top two teams left will play for the championship.

Carnival Game

Carnival Games/Overcooked!2

Game Options:

- Each camper plays each game inside the carnival game. Person with a combined high score (totaling each of the four games) moves on to the championship round. The top 4 players will compete in all 4 carnival games and total combine score wins.
- In teams campers will compete to in the same level and same recipes. Each camper will get two attempted. Top two teams will battle in the finals